

Dovecotes Primary School Knowledge Progression Maths			
Early Years			
	By the end of Little Doves	By the end of Nursery	By the end of Reception
Place Value	<ul style="list-style-type: none"> ➤ I say some numbers in play. ➤ I can join in finger rhymes with numbers. ➤ I understand how to count in everyday contexts but may sometimes skip numbers, e.g. 1-2-3-5. ➤ I react to changes of amounts in a group of up to 3 objects. ➤ I know how to compare amounts by saying 'lots', 'more' or 'same'. ➤ I am beginning to notice numerals within the environment. 	<ul style="list-style-type: none"> ➤ I know how to recite numbers to and beyond 5. ➤ I understand how to show 'finger numbers' to 5. ➤ I recognise up to 3 objects quickly without having to count them (subitising). ➤ I know that the last number reached when counting a small set of objects tells you how many there are in total. ➤ I understand that I need to say 1 number for each item in order (1-1 correspondence). ➤ I can experiment with symbols and marks as well as numerals so that I can record scores for example. ➤ I link numerals to amount, e.g. showing the right amount of objects to match the numeral 5. ➤ I understand how to solve real world maths problems with numbers up to 5. 	<ul style="list-style-type: none"> ➤ I know how to count beyond 10 verbally. ➤ I understand the one more/less relationship between consecutive numbers. ➤ I know how to count objects, sounds and actions. ➤ I know how to subitise numbers to 5. ➤ I understand how to subitise larger numbers by subitising smaller groups within a number, e.g. 6 as 3 and 3. ➤ I know how to recognise and order numbers to 10 and explore the composition of numbers to 10. ➤ I understand how to compare numbers. ➤ I am able to link the numerical symbol with its cardinal number value.
Addition and Subtraction	<ul style="list-style-type: none"> ➤ I am able to take and give back 2 or 3 from a group in everyday situations. 	<ul style="list-style-type: none"> ➤ I know how to extend and create ABAB patterns - stick - leaf - stick - leaf ➤ I notice and correct errors in patterns. 	<ul style="list-style-type: none"> ➤ I know how to automatically recall number bonds for numbers 0-10 (Addition). ➤ I know how to automatically recall number bonds for numbers 0-10 (Subtraction).
Multiplication and Division	<ul style="list-style-type: none"> ➤ I can notice patterns and arrange things in patterns. For example; polka dots, stripes. 	<ul style="list-style-type: none"> ➤ I understand how to identify patterns and can talk about them. For example; stripes on clothes. I can also use informal language like 'pointy', 'spotty' etc. 	<ul style="list-style-type: none"> ➤ I am able to continue, copy and recreate patterns.
Measurement	<ul style="list-style-type: none"> ➤ I climb and squeeze into different types of spaces. For example; tyres, tunnels, dens/boxes. ➤ I am able to compare size and weight by using gesture and some language. For example; big, tall, heavy. 	<ul style="list-style-type: none"> ➤ I understand that I can make comparisons between objects that relate to size, length, weight and capacity. ➤ I know how to compare quantities using vocabulary; 'more than', 'fewer than'. ➤ I am beginning to describe a sequence of events, real or fictional, using words such as 'first', 'then....'. 	<ul style="list-style-type: none"> ➤ I know how to compare length, weight and capacity. ➤ I am able to order and sequence events using everyday language related to time. ➤ I understand how to begin to measure time with timers and calendars etc.
Geometry	<ul style="list-style-type: none"> ➤ I am able to complete an inset jigsaw. ➤ I know how to build with a range of equipment. ➤ I am able to combine different objects. For example; blocks and stacking cups - putting them inside each other and then removing. ➤ I respond to some spatial and positional language. ➤ I am beginning to understand some talk about immediate, past and future. 	<ul style="list-style-type: none"> ➤ I explore 2D and 3D shapes (For example; circles, rectangles, triangles and cuboids) and know how to use informal mathematical language to talk about them ('sides', 'corners'; 'straight', 'flat', 'round'). ➤ I show understanding when selecting shapes appropriately for building or creating pictures and models. For example; flat surfaces for building, a triangular prism for a roof etc. ➤ I combine shapes to make new ones such as an arch, a bigger triangle etc enabling me to build sophisticated constructions.. ➤ I understand position through words alone. For example; 'The bag is on the table' - with no pointing. ➤ I know how to describe a familiar route. ➤ I understand that I can talk about routes and locations using words such as 'in front of' and 'behind'. 	<ul style="list-style-type: none"> ➤ I am able to talk about and explore 2D and 3D shapes using informal language. ➤ I know how to select, rotate and manipulate shapes in order to develop spatial reasoning skills. ➤ I can compose and decompose shapes (Recognise that a shape can have shapes within it - just like a number)

FDP			
Statistics			

Key Stage One			
	Year 1	Year 2	
Place Value	<ul style="list-style-type: none"> ➤ Say the number that is one more and one less than any given number up to 100. ➤ Count, read and write numbers to 20 in numerals. ➤ Compare and order nos. up to 100 using appropriate mathematical vocabulary. ➤ Count to and across 100, forwards and backwards, beginning with 0 or 1, or any given number. ➤ Count forwards in 1s, 2s, 5s and 10s. ➤ Count, read and write numbers to at least 100 in numerals and 20 in words. ➤ Partition a two-digit number into tens and ones. ➤ Identify and represent numbers using objects and pictorial representations inc. number line, and use language: equal to, more than, less than, most, least ➤ Make numbers using objects and number lines. ➤ <u>Understand mathematical statements up to 100 involving +, - and = signs.</u> ➤ <u>Partition a 2-digit number into tens and ones, using resources to support/explain thinking.</u> 	<ul style="list-style-type: none"> ➤ Say the number that is one more and one less than any given number up to 100 (Y1). ➤ Count, read and write numbers to at least 100 in numerals and 20 in words. (Y1 and 2) ➤ Compare and order numbers up to 100 using appropriate mathematical vocabulary. ➤ Count to and across 100, forwards and backwards, beginning with 0 or 1, or any given number. ➤ Count forwards in 1s, 2s, 5s and 10s. ➤ Count in steps of 2, 3 and 5 from 0, and in tens from any number, forward and backward. ➤ Read and write numbers to at least 100 in numerals and words. ➤ Partition a 2-digit number into tens and ones, using resources to support/explain thinking. ➤ Identify, represent and estimate numbers using different representations, including the number line. ➤ Make numbers using objects and number lines (Y1). ➤ Compare and order numbers both increasing and decreasing from 0 to 100 using less than, more than and equal to. ➤ Solve problems relating to place value. ➤ Add and subtract three single digit numbers together in my head. 	
Addition and Subtraction	<ul style="list-style-type: none"> ➤ Answer addition and subtraction no. bonds to 10. ➤ Add two single digits to 20. ➤ Add a single digit number to a 2-digit number up to 20. ➤ Add three single digits up to 20. ➤ Subtract a single digit from a 2-digit number up to 20. ➤ Read, write and interpret statements involving +, - and = signs. ➤ Represent and use number bonds and related facts within 20. ➤ Understand the words add, put together, total. ➤ Understand the words find the difference, take away, subtract. ➤ Solve one-step problems that involve addition up to 100, using apparatus if necessary. ➤ Solve one-step problems that involve subtraction from 100, using apparatus if necessary. ➤ <u>Solve missing number problems that involve addition up to 100, using apparatus if necessary.</u> ➤ <u>Solve missing number problems that involve subtraction from 100, using apparatus if necessary.</u> ➤ <u>Represent and use number bonds and related subtraction facts to 20, starting to memorise.</u> 	<ul style="list-style-type: none"> ➤ Recall at least four of the six number bonds to 10 and reason about associated facts. ➤ Add and subtract two 2-digit numbers where no regrouping is required (no crossing tens). ➤ Add two numbers that have tens and units with efficient strategies, including the column method with no carrying, using concrete objects, pictorial representations and mental methods. ➤ Subtract two numbers that have tens and units with efficient strategies, including the column method with no carrying, using concrete objects, pictorial representations and mental methods. ➤ Recall all number bonds to 10 and use these to reason bonds to 20. ➤ Show that two numbers can be added in any order but not when subtracting. ➤ Solve simple addition and subtraction word problems up to 100 using concrete objects and pictorial representations, increasing knowledge of mental and written methods. ➤ <u>Apply and explain increasing knowledge of mental and written methods.</u> ➤ <u>Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.</u> ➤ <u>Use reasoning about numbers and relationships to solve more complex problems and explain thinking using concrete objects/pictorial representations.</u> ➤ <u>Recall all number bonds to 20 and use this to reason bonds to 100.</u> 	
Multiplication and Division	<ul style="list-style-type: none"> ➤ Tell you what doubling and halving are. ➤ Solve problems through doubling, halving and sharing (Rec) ➤ Use counting forwards in 1s, 2s, 5s and 10s to answer multiplication facts. ➤ Say what the signs x and ÷ mean. ➤ Solve one-step problems involving multiplication and division, calculating the answer using concrete objects, pictorial representations and arrays with support. 	<ul style="list-style-type: none"> ➤ Tell you what halving and doubling are. (Y1) ➤ Recall and use multiplication and division facts for 2, 5 and 10 times tables, including recognising odd and even numbers. ➤ Calculate mathematical statements for multiplication and division within the x tables and write them using the x, ÷ and = signs. ➤ Show that two numbers can be multiplied in any order but not when dividing. ➤ Solve one-step multiplication and division problems using apparatus if required (Y1 and 2) 	

Spread Your Wings. Learn New Things. Fly As High As You Can.



	<ul style="list-style-type: none"> ➤ Count backwards in 1s, 2s, 5s and 10s up to 100 from any number. ➤ Solve 1-step problems up to 20 using my knowledge of multiplication using objects, graphs, charts and arrays with my teacher's help. ➤ Solve 1-step problems up to 20 using my knowledge of division using objects, graphs, charts and arrays with my teacher's help. 	<ul style="list-style-type: none"> ➤ Recall and use multiplication and division facts for 2, 5 and 10 to calculate multiplication facts outside the times tables. ➤ Explain what happens to the tens and ones when counting on/back in multiples of 2, 3, 5 and 10. ➤ Solve multi-step multiplication and division problems in various contexts, using resources.
Measurement	<ul style="list-style-type: none"> ➤ Recognise and know the value of different coins and notes. ➤ Find different ways of making the same amount of money with different coins ➤ Tell the time to the hour and half past the hour and draw the hands on a clock face to show this. ➤ Tell you the difference between days, months and years and sequence events chronologically. ➤ Compare quantities and objects (size, weight, capacity, position, distance, time and money) through use of everyday language (Rec). ➤ Measure, compare length and height of 2+ objects and write results in centimetres and metres. ➤ Measure, compare mass of 2+ objects by weighing them and writing results in grams/kilograms. ➤ Measure how long things take and write my results in minutes, seconds and hours. ➤ Measure capacity and volume and write my results in millilitres, litres and cubes, reading scales in divisions of 1s, 2s, 5s and 10s. ➤ Describe objects as heavier, lighter, longer, shorter, faster, slower, etc. ➤ Solve practical problems relating to what I have learned in measurement. 	<ul style="list-style-type: none"> ➤ Recognise and use symbols for pounds (£) and pence (p) and know that 100p = £1. ➤ Know the value of different coins. ➤ Find different ways of making the same amount of money with different coins (Y1) ➤ Find different ways of making the same amount of money with different coins (Y1) using larger amounts up to £5. ➤ Tell the time to the hour and half past the hour and draw the hands on a clock face to show this (Y1) ➤ Say how many minutes are in an hour and how many hours are in a day. ➤ Tell and write the time to the nearest fifteen minutes, and draw the hands to show these times. ➤ Measure how long things take and write my results in minutes, seconds and hours (Y1) ➤ Read scales in divisions of ones, twos, fives and tens. ➤ Compare and order length, height, mass, temperature and capacity using <, > and =. ➤ Choose and use appropriate standard units to estimate and measure length and height, mass, temperature and capacity. ➤ Add and subtract different amounts of money and work out the change from a £5 note. ➤ Read the time on a clock to the nearest five minutes. ➤ Read scales where not all numbers on the scale are given and estimate points between. ➤ Understand 0°C and 100°C and estimate the outside room temperature.
Geometry	<ul style="list-style-type: none"> ➤ Name some common 2D shapes from a group of shapes or from pictures. ➤ Tell you whether a 2D object is a rectangle (including a square), triangle, circle or oval. ➤ Recognise and name common 2D/3D shapes e.g. cuboids, cubes, pyramids and spheres. ➤ Describe the turn of an object using whole, half, quarter and three quarter turns. ➤ Say when things have made half, quarter and three quarter turns. ➤ Plan a short route using simple commands. 	<ul style="list-style-type: none"> ➤ Name some common 2D and 3D shapes from a group of shapes or from pictures. ➤ Name, describe and sort 2D shapes, by the number of sides, right angles and lines of symmetry. ➤ Name, describe and sort 3D shapes, by the number of edges, corners, faces and right angles. ➤ Identify 2D shapes on the surface of 3D shapes. ➤ Make my own symmetrical shapes by drawing lines using a ruler. ➤ Describe similarities and differences of 2D and 3D shapes. ➤ Describe the turn of an object using right angles, quarter, half and three quarter turns, clockwise and anti-clockwise. ➤ Identify different nets for cubes.
FDP	<ul style="list-style-type: none"> ➤ Recognise, find and name a half of an object, shape or quantity. ➤ Recognise, find and name a quarter of an object, shape or quantity. ➤ Tell you what happens if you add two equal halves of a shape together. ➤ Tell you what happens if you add four equal quarters of a shape together. ➤ Use and apply what I have learned about fractions to various contexts. 	<ul style="list-style-type: none"> ➤ Recognise, find and name a half of an object, shape or quantity (Y1) ➤ Recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a number or shape. ➤ Explain how two quarters is the same as one half. ➤ Explain how to use fractions when solving problems, e.g. using two quarters = one half.
Statistics	<ul style="list-style-type: none"> ➤ Create tally charts, block diagrams, simple tables with an adult's support. ➤ Ask and answer questions about the information in a simple table. 	<ul style="list-style-type: none"> ➤ Interpret and create simple pictograms, tally charts, block diagrams, simple tables. ➤ Ask and answer questions about the information in a simple table.

Key Stage Two				
	Year 3	Year 4	Year 5	Year 6
Place Value	<ul style="list-style-type: none"> ➤ Count in steps of 2, 3 and 5 from 0, and in 10 from any number, forward/backward. ➤ Count from 0 in steps of 4, 8, 50, 100 and find 10/100 more/less than a given number. ➤ Read and write numbers to at least 1000 in numerals and words. ➤ Understand the place value of each digit up to 100. ➤ Use the symbols <, > and = to represent equal to, less than and more than. ➤ Compare and order numbers to 1000. ➤ Solve number/practical problems relating to place value, comparing and ordering numbers. ➤ <u>Identify what each digit is worth in 4-digit numbers and find multiples of 10 more or less.</u> 	<ul style="list-style-type: none"> ➤ Count from 0 in steps of 4, 8, 50, 100 and find 10/100 more/less than a given number. ➤ Count in multiples of 6, 7, 9 and 25. ➤ Read and write 4-digit numbers in numerals and words. ➤ Recognise place value of 4-digit numbers, including finding 1000 more/less than a given number. ➤ Divide a 1- or 2-digit number by 10 or 100 and identify how this affects place value. ➤ Use the symbols <, > and = accurately. ➤ Compare and order numbers up to 10,000. ➤ Round any number up to 10,000 to the nearest 1000 or multiple of 10 up to this. ➤ Round decimals with 1dp to the nearest whole. ➤ Read and write Roman numerals to 100 (C). ➤ Solve number/practical problems that involve place value, rounding and Roman numerals. ➤ <u>Count backwards through zero and give a range of numbers that are greater than -5.</u> 	<ul style="list-style-type: none"> ➤ Count forwards and backwards in steps of powers of 10 for any numbers up to 1,000,000. ➤ Work with, understand and identify the value of digits in numbers up to 10,000, or 1,000,000 including decimals. ➤ Understand how multiplying and dividing whole numbers by 10, 100, 1000 affects place value. ➤ Interpret negative numbers in context. ➤ Order numbers with varying amounts of digits, including decimals up to 2 decimal places. ➤ Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 or 100,000. ➤ Round decimals with 2dp to the nearest whole or tenth. ➤ Read and write Roman numerals to 1000 (M) ➤ Solve number/practical problems that involve place value, rounding, Roman numerals and negative numbers. ➤ <u>Find differences between negative numbers.</u> 	<ul style="list-style-type: none"> ➤ Work with, understand and identify the value of digits in numbers up to 10,000, 10,000,000, including decimals. ➤ Understand how multiplying and dividing by 10, 100, 1000 affects place value (inc. decimals). ➤ Use negative numbers in my work, including finding differences. ➤ Order decimal numbers with up to 3 decimal places, including differing amounts of digits. ➤ Round any number, including decimals, to the nearest multiple of 10, whole number or tenth. ➤ Read and write Roman numerals to 1000 (M). ➤ Solve number/practical problems that involve large numbers, rounding, Roman numerals and negative numbers. ➤ <u>Add and subtract using negative numbers.</u>
Addition and Subtraction	<ul style="list-style-type: none"> ➤ Recall the number bonds to 10 and 20. ➤ Add and subtract numbers with up to 3-digits where no regrouping (crossing tens) is required. ➤ Add numbers with up to 3-digits, using the column method with carrying and exchanging. ➤ Subtract numbers with up to 3-digits, using the column method with carrying and exchanging. ➤ Mentally add and subtract a hundreds number to/from a 3-digit number. ➤ Solve missing number addition and subtraction problems. ➤ <u>Estimate the answer to a calculation.</u> ➤ <u>Check my answer to missing number problems by using the inverse.</u> 	<ul style="list-style-type: none"> ➤ Add and subtract 3-digit numbers using the column method. ➤ Add and subtract 4-digit numbers using column methods. ➤ Solve 2-step problems by deciding which operation to use and why. ➤ <u>Make a sensible estimation and check the answer using the inverse.</u> ➤ <u>Use reasoning about numbers and relationships to solve more complex problems and explain.</u> 	<ul style="list-style-type: none"> ➤ Add and subtract numbers with up to 4-digits using column methods. ➤ Perform mental calculations, selecting effective strategies where appropriate. ➤ Add and subtract whole numbers with more than 4-digits, including using formal written methods. ➤ Accurately solve addition and subtraction multi-step problems, deciding which operations to use. ➤ <u>Check answers using inverse operations for addition and subtraction.</u> ➤ <u>Use rounding to check answers to calculations.</u> ➤ <u>Explain reasoning behind methods and chosen calculations and why they work.</u> 	<ul style="list-style-type: none"> ➤ Perform mental calculations including larger numbers. ➤ Add and subtract whole numbers with more than 4- digits, including using formal written methods. ➤ Use knowledge of the order of operations when calculating (BODMAS). ➤ Solve real life mathematical problems, with several steps, deciding which operation to use and also using other known methods to check answers (all 4 operations). ➤ <u>Check answers using estimation/rounding and inverse.</u> ➤ <u>Explain reasoning behind methods and why they work for all 4 operations.</u>

	<ul style="list-style-type: none"> ➤ Use reasoning about numbers and relationships to solve more complex problems and explain thinking. 			
Multiplication and Division	<ul style="list-style-type: none"> ➤ Say what halving is and halve given even numbers up to 50. ➤ Answer multiplication facts for the 2, 3, 4, 5, 8, 10, 11 times tables rapidly. ➤ Multiply a 2-digit number by a single digit using a simple grid. ➤ Answer division facts for the 2, 3, 4, 5, 8, 10, 11 times tables rapidly. ➤ Divide using repeated subtraction. ➤ Solve missing number problems, e.g. $a \times 5 = 20$ ➤ Recall and use multiplication and division facts for 2, 3, 4, 5, 8, 10, 11 to calculate multiplication facts outside the times tables ➤ Solve multi-step multiplication and division problems, using apparatus if required. 	<ul style="list-style-type: none"> ➤ Answer multiplication facts for the 2, 3, 4, 5, 8, 10, 11 times tables rapidly. ➤ Rapidly recall all times tables up to 12 x 12 to answer both multiplication and division facts. ➤ Multiply 2-digit and 3-digit numbers by a 1-digit number using formal written methods. ➤ Multiply three numbers together. ➤ Say all the square numbers. ➤ Work out the factor pairs and use them in mental calculations. ➤ Use long division (chunking) to divide 3-digit by any number up to, and including 12. ➤ Use short division to divide 3- and 4-digit numbers by any number up to and including 12. ➤ Solve multi-step multiplication and division problems, explaining thinking. ➤ Recall and use multiplication and division facts for all times tables to 12 x 12 to calculate multiplication facts outside the times tables. ➤ Calculate the prime factors and work out the factors within any number up to 144. ➤ Solve mathematical problems using a systematic approach. 	<ul style="list-style-type: none"> ➤ Rapidly recall all times tables up to 12 x 12 to answer both multiplication and division facts. ➤ Multiply numbers up to 4-digits by a 1-digit number using a formal written method. ➤ Multiply numbers up to 4-digits by a 1-digit and 2-digit number using a formal written method. ➤ Recognise and use squared and cubed numbers and correct notation. ➤ Identify multiples and be able to find all factor pairs. ➤ Use the vocabulary of 'prime numbers', 'prime factors' and 'composite (or non-prime) numbers' and I can say if a number is a prime number ➤ Divide numbers up to 4-digits by a 1-digit number using a formal written method. ➤ Divide numbers up to 4-digits by a 2-digit number using a formal written method. ➤ Solve problems involving multiplication and division using my knowledge of factors, multiples, squares and cubes and scaling by simple fractions. ➤ Check answers using inverse operations for multiplication and division. ➤ Use the square root sign accurately and confidently. ➤ Explain reasoning behind methods and why they work. 	<ul style="list-style-type: none"> ➤ Perform mental calculations including larger numbers. ➤ Multiply numbers up to 4-digit by a 1-digit number using formal written method. ➤ Multiply 1-digit numbers with up to 2 decimal places by whole numbers. ➤ Multiply 4 digit by 2-digit numbers. ➤ Use knowledge of the order of operations when calculating (BODMAS). ➤ Identify common factors, multiples and prime numbers. ➤ Divide numbers up to 4-digits by a 2-digit number using formal written methods and express remainders as whole numbers, fractions or by rounding. ➤ Solve real life mathematical problems, with several steps, deciding which operation to use and also using other known methods to check answers (all 4 operations). ➤ Check answers using estimation/rounding and inverse. ➤ Check answers to division, considering multiplication questions related to the answer. ➤ Explain reasoning behind methods and why they work for all 4 operations.
Measurement	<ul style="list-style-type: none"> ➤ Add and subtract amounts of money up to £100. ➤ Calculate change from a £10 note. ➤ Say how many minutes are in an hour and how many hours are in a day (Y2). ➤ Tell and write the time to the nearest fifteen minutes, and draw the hands on a clock face to show these times (Y2). ➤ Read the time to nearest five minutes (Y2). ➤ Tell and write time to nearest minute. ➤ Tell and write the 12-hour and 24-hour time using Roman numerals ➤ Use am/pm, morning, afternoon, noon/midday, midnight. ➤ Calculate and compare how long events and tasks will take and know the number of seconds in a 	<ul style="list-style-type: none"> ➤ Calculate change from a £20 note or any amount (coins/notes) by counting on mentally. ➤ Tell and write the time to the nearest minute and use appropriate vocabulary (Y3 & 4) ➤ Read the time on a clock both past and to the hour (Y3) ➤ Convert between analogue and digital clock for 12- and 24- hour times. ➤ Use am/pm, morning, afternoon, noon/midday, midnight (Y3) ➤ Calculate and compare how long events and tasks will take and know the number of seconds in a minute/days in a month/year/leap year etc.(Y3) ➤ Read scales where not all numbers on the scale are given and estimate points in between (Y3) 	<ul style="list-style-type: none"> ➤ Tell and write the time to the nearest minute and use appropriate vocabulary (Y4) ➤ Convert between analogue and digital clock for 12- and 24- hour times (Y4) ➤ Convert between different units of measure, including time (Y4) ➤ Convert between different units of metric measures. ➤ Use all four operations to solve problems involving length, mass, time, volume, money including conversions (e.g. seconds, minutes, days, weeks). ➤ Calculate the perimeter (formula) and area (counting squares) of rectangles and squares. ➤ Measure and calculate the perimeter of composite shapes in cm/m. ➤ Calculate and compare the areas of squares and rectangles using sq cm and 	<ul style="list-style-type: none"> ➤ Convert between different units of metric measures (Y5) ➤ Convert measurements of length, weight, volume and time up to 3.d.p e.g. $0.345\text{kg} = 345\text{g}$. ➤ Estimate capacity in L/ml and volume using cm cubed blocks (Y5) ➤ Convert between miles and km. ➤ Use approximate equivalences between metric units and common imperial units such as inches, pounds, ounces & pints (Y5) ➤ Solve problems involving different units of measures with 3d.p. (Y5 and 6) ➤ Calculate and compare the areas of squares and rectangles using square centimetres and square metres and estimate the area of irregular shapes.

	<p>minute/days in a month/year/leap year etc.</p> <ul style="list-style-type: none"> ➤ Read scales in divisions of ones, twos, fives and tens (Y2). ➤ Read scales where not all numbers on the scale are given and estimate points in between (Y2). ➤ Estimate, measure, compare, order, add, subtract: lengths, masses, temperatures, capacities (Y2 and Y3). ➤ Measure the perimeter of a square or rectangle using squares/given lengths. ➤ Read the time on a clock both past and to the hour (Y3) ➤ Read scales where not all numbers on the scale are given and estimate points in between (Y3) 	<ul style="list-style-type: none"> ➤ Measure, compare, add and subtract: lengths, masses and capacities (Y3) ➤ Convert between different units of measure, including units of time. ➤ Measure the perimeter of a square or rectangle using squares and/or given lengths (Y3) ➤ Recall and use the formula for measuring the perimeter of a square or rectangle. ➤ Find the area of a square or rectangle by counting squares. ➤ Solve some measure and money problems involving fractions and decimals to 2dp. ➤ Estimate capacity in L/ml. ➤ Find the area of a square or rectangle using the formula 	<p>sq m and estimate the area of irregular shapes.</p> <ul style="list-style-type: none"> ➤ Use approximate equivalences between metric units and common imperial units such as inches, pounds, ounces & pints ➤ Estimate capacity in L/ml and volume using cm cubed blocks ➤ Measure and calculate the perimeter and area of irregular and/ or composite shapes 	<ul style="list-style-type: none"> ➤ Measure and calculate the perimeter and area of irregular and/ or composite shapes (Y5) ➤ Calculate the area of parallelograms and triangles. ➤ Recognise that even though shapes have the same area, the perimeter may be different. ➤ Use a formula to find area and volume of shapes. ➤ Estimate, find and compare the volume of cubes and cuboids using cubic cm and cubic m.
Geometry	<ul style="list-style-type: none"> ➤ Identify, name and describe 2D and 3D shapes from a group of shapes or pictures. ➤ Draw horizontal, vertical, perpendicular and parallel lines. Know a right angle has 90° and a straight line has 180° and so identify if an angle is more/less. ➤ Use a compass to draw a circle with a radius up to 10cm. ➤ Describe the turn of an object using right angles, quarter, half and three quarter turns (Y2). ➤ Make different nets for cubes and cuboids. 	<ul style="list-style-type: none"> ➤ Identify, name and describe 2D and 3D shapes from a group of shapes or pictures (Y3 and 4). ➤ Draw horizontal, vertical, perpendicular and parallel lines (Y3). ➤ Identify lines of symmetry in 2D shapes, presented in different orientations. ➤ Know a right angle has 90° and a straight line has 180° and so identify if an angle is more/less (Y3). ➤ Identify acute and obtuse angles. ➤ Compare and order angles up to two right angles by size. ➤ Use and plot co-ordinates in the first quadrant, and translate shapes in the first quadrant. ➤ Make different nets for cubes and cuboids (Y3). ➤ Make and identify different nets for cubes, cuboids and other common 3D shapes ➤ Compare 2D shapes, including quadrilaterals and triangles, based on their properties and sizes. 	<ul style="list-style-type: none"> ➤ Identify, name and describe 2D and 3D shapes from a group of shapes or pictures (Y4). ➤ Distinguish between regular/irregular polygons based on reasoning about equal sides/angles. ➤ Identify acute and obtuse angles and compare and order angles up to two right angles by size (Y4). ➤ Identify multiples of 90°; angles at a point on a straight line and ½ a turn; angles at a point and one whole turn; reflex angles and compare different angles. ➤ Compare 2D shapes, including quadrilaterals and triangles, based on their properties and sizes (Y4). ➤ Draw squares, rectangles and all triangles from given dimensions and angles with a protractor. ➤ Use the properties of rectangles to find missing lengths and angles. ➤ Use and plot co-ordinates in the first quadrant, and translate shapes in the first quadrant (Y4). ➤ Identify, describe and represent the position of a shape following a reflection or translation in all four quadrants, using the appropriate language, and know that the shape has not changed. ➤ Make and identify different nets for cubes, cuboids and other common 3D shapes (Y4). 	<ul style="list-style-type: none"> ➤ Use the properties of rectangles to find missing lengths and angles (Y5). ➤ Distinguish between regular/ irregular polygons based on reasoning about equal sides and angles (Y5 and 6). ➤ Identify multiples of 90°, angles at a point on a straight line and ½ a turn, angles at a point and whole turn; reflect angles and compare different angles (Y5). ➤ Classify both 2D and 3D geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals and regular polygons. ➤ Identify properties of quadrilaterals: square rectangle, trapezium, kite, rhombus, parallelogram. ➤ Work with angles meeting at a point, on a straight line or vertically opposite; find missing angles. ➤ Name the parts of circles, inc. radius, diameter, circumference; know D=2R. ➤ Draw and translate shapes using co-ordinates and reflect them on the grid (4 quadrants).
FDP	<ul style="list-style-type: none"> ➤ Recognise, find, name and write fractions 1/3, ¼, 2/4 and ¾ of a number or shape (Y2). 	<ul style="list-style-type: none"> ➤ Compare and order fractions with the same denominator. ➤ Add and subtract fractions with the 	<ul style="list-style-type: none"> ➤ Compare and order numbers with the same number of decimal places up to one decimal place (Y4). 	<ul style="list-style-type: none"> ➤ Compare, order and simplify fractions, including those >1. ➤ Read, write, order and compare numbers

	<ul style="list-style-type: none"> ➤ Add and subtract fractions with the same denominators. ➤ Understand what tenths are and count up/down in tenths. ➤ Find pairs of fractions that add up to a whole. ➤ Find and write fractions of objects with small denominators. ➤ Compare and order fractions with the same denominator. ➤ Explain how to use fractions when solving problems, e.g. using two quarters = one half (Y2). ➤ <u>Show using diagrams, equivalent fractions with small denominators.</u> ➤ <u>Find non-unit fractions with small denominators of a set of objects.</u> ➤ <u>Solve fraction problems using what I know so far about fractions.</u> 	<ul style="list-style-type: none"> ➤ same denominator. ➤ Understand what hundredths are and can count up and down in hundredths. ➤ Calculate equivalent fractions of a given fractions including tenths and hundredths. ➤ Compare and order fractions with the same denominator. ➤ Compare and order numbers with the same number of decimal places up to 1dp. ➤ Calculate decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$ and $\frac{3}{4}$. ➤ Use fraction equivalents and knowledge of fractions when solving problems. ➤ <u>Solve harder fraction problems using what I know so far about fractions.</u> 	<ul style="list-style-type: none"> ➤ Add and subtract fractions with the denominator that is the same/ multiple of the same number. ➤ Add and subtract decimals up to 3dp. ➤ Recognise mixed numbers and improper fractions; convert from one to the other and write mathematical statements >1 as a mixed no. ➤ Multiply proper fractions and mixed numbers by whole numbers up to 10, using resources. ➤ Compare and order fractions whose denominators are the same/multiples of the same. ➤ Read, write, order and compare numbers with up to 3dp. ➤ Read and write decimal numbers as fractions. ➤ Explain that per cent relates to 'number of parts per hundred'. ➤ Write percentages as a fraction with denominator 100 and begin to find simple percentages. ➤ Solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those with a denominator of a multiple of 10 or 25. ➤ <u>Solve problems which require answers to be rounded to specified degrees of accuracy.</u> 	<ul style="list-style-type: none"> ➤ with up to 3dp. (Y5). ➤ Add and subtract fractions with different denominators using equivalent fractions. ➤ Add and subtract decimals up to 3dp (Y5). ➤ Understand, add and subtract mixed numbers and improper fractions. ➤ Explain how fractions relate to division and calculate decimal fraction equivalents. ➤ Multiply simple pairs of proper fractions and write the answer in its simplest form. ➤ Divide proper fractions by whole numbers. ➤ Recall equivalences between simple FDP ➤ Explain that per cent related to 'number parts per hundred' (Y5). ➤ Find 10% of any number and use this to find other percentages, e.g. 5%, 20% ➤ Write percentages as a fraction with denominator 100 and begin to find simple percentages (Y5). ➤ Find a percentage of any given number. ➤ Use written division methods in cases where the answer has up to 2dp. ➤ <u>Solve problems which require answers to be rounded to specified degrees of accuracy (Y5).</u>
Statistics	<ul style="list-style-type: none"> ➤ Interpret and create bar charts, pictograms and tables. ➤ Solve one step and two step questions such as 'How many more?' and 'How many fewer?' 	<ul style="list-style-type: none"> ➤ Interpret/create bar charts, pictograms and tables and solve one-step and two-step 'how many more' questions (Y3). ➤ Solve a problem by collecting data, presenting it in a bar chart or line graph and interpreting it. 	<ul style="list-style-type: none"> ➤ Solve a problem by collecting data, presenting it in a bar chart or line graph and interpreting it (Y4). ➤ Solve comparison, sum and difference problems using information presented in line graphs. ➤ Complete, read and interpret information presented in pie charts/ tables, including timetables. 	<ul style="list-style-type: none"> ➤ Interpret pie charts and graphs and use them to solve problems. ➤ Construct pie charts and graphs and use them to solve problems. ➤ Calculate and interpret the mean as an average.
Algebra, Ratio and Proportion				<ul style="list-style-type: none"> ➤ Use a letter (e.g. n or x) to show a missing number such as $10 - x = 5$. ➤ Explain how to use simple formulae such as $n - 10 = 2$. ➤ <u>Find pairs of numbers that satisfy an equation with two unknowns, e.g. $2a+3b$ if $a=2$ and $b=3$.</u> ➤ <u>List possible answers to missing numbers e.g. listing possible answers of a and b in $a + 6 = b - 10$.</u> ➤ <u>Solve problems involving ratio and proportion.</u>

Spread Your Wings. Learn New Things. Fly As High As You Can.



				<ul style="list-style-type: none">➤ <u>Solve problems involving similar shapes that have been changed by a scale factor.</u>➤ <u>Solve problems about unequal sharing.</u>
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